

— TR-09

Video Editing

COURSE BRIEF

SKILLS & TOOLS YOU WILL MASTER

 DaVinci Resolve
  After Effects
  Fairlight
  CapCut
  Premiere Pro

10 Reasons This Works.

Why students choose Saarathi – and how each card helps you ship a real career.

01

10 Max / Batch

Not 50. Not 30. Ten. Every student seen, heard, and unblocked – every class.

02

Sunday Open Classroom

Every Sunday the classroom is open. Come in, pair-program, get unstuck, or just focus.

03

Weekly Detailed Syllabus

Full syllabus from day one. Every week: what to read, what to build, what the outcome is.

04

Revision Every 5th Day

Every fifth class is a revision session. Nothing piles up or slips through.

05

Week 1: Mindset

The first week is about getting into the right headspace before touching a line of code.

06

3 Ways of Learning

Self-learning + collaboration + mentorship. All three built into every course.

07

1:1 Mock Interview

Real mock interview with your mentor in the final week. Actual hiring prep, not fluff.

08

CV + LinkedIn

Resume writing and LinkedIn optimisation. Leave with a profile that gets replies.

09

Real Projects

Every course ends with a deployed, publicly accessible project you can show employers.

10

Gate Assessment

Aptitude test before Day 1. Maps your strengths, weaknesses, learning style, and pace – then builds your personal plan.

Video Editing

Why This Course

This course is for people who want to become junior video editors working for brands, creators and agencies. The course is built on DaVinci Resolve, the free professional tool that covers the whole post-production job in one app: editing, colour, sound and delivery. Resolve is the industry standard for colour, the dominant editor in the creator economy, and costs nothing, so your skills are never locked behind a subscription. You also learn CapCut for fast short-form, and a dedicated Week 5 builds animated titles, kinetic captions and motion graphics in After Effects, the industry-standard motion-graphics tool Nepal agency job posts ask for by name, then round-trips that work back onto the Resolve edit. You also learn where Premiere Pro fits so agency interviews never catch you out. Video editing roles are in demand both in Nepal and on remote international teams, and short-form vertical (Reels, TikTok, YouTube Shorts) is the biggest single source of paid editing work in 2026, with strong freelance upside. Pay scales with your skills, portfolio, and whether you work locally or for international/remote clients. We don't promise a salary.

In 2026 the market expects you to use AI, not avoid it: auto-captions, first-pass cuts, denoise and voice cleanup are now standard on paid jobs, and this course teaches them as everyday tools. But AI cannot do the part clients pay for, the story, the pacing, the taste and the client conversation, so you train the eye and judgement that AI cannot replace. AI for speed, your craft for the cut that lands.

This focused 5-week (1.25-month) program goes from storytelling foundations and professional file management to a polished demo reel by Week 5, with variable capstone briefs so every portfolio looks different. The graduate leaves with a 30–60 second reel, case-study writeups, YouTube channel awareness and client-ready delivery discipline, not just software menus.

Honest about scope: one 30–60 second reel is a strong starter portfolio that proves range, not a deep body of work. You keep building on it with real client and creator jobs after the course.

Who Is This Course For

- **Absolute beginners** who want a creative video career
- **Content creators and YouTubers** who want to edit like professionals
- **Freelancers** adding video editing to their services
- **Marketing and comms professionals** who need in-house video capability
- **Anyone with raw footage** who cannot yet turn it into a story that retains (keeps people watching)
- **Students who want a creative career path**

Course Snapshot

PARAMETER	DETAILS
Course Code	TR-09
Duration	5 Weeks (1.25 Months)
Schedule	Monday to Friday, 2 Hours/Day
Total Hours	50 Hours
Batch Size	Maximum 10 Students
Course Fee	NPR 18,700
Level	Beginner → Junior Video Editor
Outcome	Junior Video Editor

Prerequisites

- Comfortable with computer basics
- A laptop with 8GB+ RAM, 16GB is better for DaVinci Resolve
- A phone camera is enough for practice footage
- No editing experience required, Week 1 starts at the timeline
- Saarathi Gate Assessment before Day 1, diagnostic, no pass or fail

Nothing to install beforehand. DaVinci Resolve is free and we install it together in the first class, and we start the Adobe trial in Week 5 so it does not expire before you need it.

Assessments at a glance

Two checkpoints bracket the course. The **Saarathi Gate Assessment** runs before Day 1 as a diagnostic with no pass or fail; it maps your learning style and pace. At the end there is a **capstone demo reel review**, not a written exam: editing is judged on what you cut, so your demo reel and capstone case study are reviewed one-on-one against a written rubric and defended in a mock editor interview with live critique and on demo day. Passing it is mandatory for the Saarathi Certificate of Completion. Recommendation letters are discretionary, mentor-issued only to learners who pass that review, and never guaranteed.

Your Learning Week

DAY	ACTIVITY
Mon–Fri	2-hour live class session (hands-on, project-driven) with mentor
Mon–Fri	2-hour self-study at home (assignments, practice, debugging)
Sunday	Open classroom for focused build time or rest
Day 5 (every week)	Within the 2-hour session, the last 1 hour is a built-in revision block plus critique clinic for consolidation and doubt-clearing

Real improvement happens when you build, break, debug and re-ship between classes. The classroom gives structure; the hours between classes give depth.

Week-by-Week Curriculum

Phase 1 • Editing Foundations in DaVinci Resolve (Weeks 1–2, 20 Hours)

WEEK	FOCUS AREA	TOPICS
Week 1	Storytelling, File Management & DaVinci Resolve Foundations	– Organising footage like a professional: file management, bin structure and folder hierarchy (tidy project folders), naming conventions (project/date/version format) – How video works: resolution (how sharp the picture is), frame rates (24/30/60 fps, pictures per second), codecs vs containers (compression method vs wrapper file), bitrate (data each second uses) – The editor's workflow, end to end: footage lands in your hands, then basic cuts, refining cuts, VFX and animations, sound design, colour grading and export; you get used to this order in Week 1 and spend the rest of the course speeding it up – DaVinci Resolve project setup: projects and databases (where Resolve stores your work), Media page import and bins – Proxy workflow: optimized media and proxies (lightweight copies of heavy footage) so editing stays smooth on a modest laptop – Storytelling structure and shot selection: hook, build and payoff with story beat maps (shot-by-shot outline) – Letting sound lead or trail a scene change with the J-cut and L-cut, plus pacing and motivated cuts (every cut has a reason you can name)

WEEK	FOCUS AREA	TOPICS
		- Resolve Edit page workspace, timeline navigation, JKL keyboard shortcuts - Frame-precise clip placement with three-point editing, and trim tools (ripple, roll, slip, slide) for cut timing - Transitions, markers and organisation - Your first edit, exported from the Deliver page as H.264 (standard web format)
Week 2	Retention Editing, Short-Form & Vertical Delivery	- Keeping big edits tidy with compound clips (a section folded into one clip), and multicam basics (synced camera angles, cut by audio waveform) - The Cut page for fast assembly: source tape review (all footage as one strip) for quick social turnarounds - Short-form pacing: retention beats (planned moments that keep people watching) and hook architecture (3/10/30s: win the click, then the watch, then the finish) - Hook variations drill: three alternative hooks from the same footage - Title and caption fundamentals: type hierarchy, kerning and safe areas for readable on-screen text (full animated titling and motion graphics are built in After Effects in Week 5) - Vertical video workflow: 9:16 timelines, reframing from 16:9 source (widescreen to portrait), safe zones (areas platform buttons never block); Smart Reframe at awareness (Studio-only auto-reframe) - Speed ramping with retime curves (changing clip speed to land on the beat), optical flow smoothing, and 60fps source for clean slow motion - CapCut short-form workflow cut by hand (trim, captions, speed, text and export; complements Resolve, legally contested in some markets) plus captions end to end: CapCut auto-captions hands-on, Resolve AI subtitles at awareness (Studio-only), burnt-in vs closed captions (baked into the picture vs a separate switchable track) for accessibility, matching Reels/TikTok/Shorts specs, codec/bitrate per platform - Premiere Pro, Final Cut Pro and Avid at awareness: where the agency, Mac-native and broadcast alternatives fit

Phase 2 · Finishing: Colour & Sound (Weeks 3–4, 20 Hours)

WEEK	FOCUS AREA	TOPICS
Week 3	Colour Correction & Grading (DaVinci Resolve Color Page)	– Colour theory for grading: colour temperature (warm orange vs cool blue), complementary colours (teal and orange pairs), mood and tone, colour's effect on emotion – The Color page node tree: serial vs parallel nodes (correction steps you stack and reorder), and the standard grading tree you build for every project (balance, then shot match, then creative look) – Working with log footage (the flat, washed-out camera format that keeps more detail): converting log to Rec.709 with a colour space transform or input LUT before any grading – Reading scopes (meters showing brightness and colour as numbers): waveform, vectorscope, parade, histogram – Correction pass: exposure and white-balance fixes with lift/gamma/gain wheels and curves, on the Rec.709 standard – Skin-tone matching across shots with the vectorscope skin-tone line, qualifiers (select by colour range) and power windows (shape masks) – IntelliTrack AI tracking (windows that follow a moving subject automatically) – Colour theory in grading: matching temperature to mood, complementary split-toning (warm highlights, cool shadows) – ONE house style graded to brief (cinematic, corporate or creator); the other two styles plus custom LUT authoring (one-click colour looks) at awareness – Shot matching with gallery stills (saved reference grades), grading a whole scene consistently – Magic Mask 2 (AI subject isolation) and AI Relight (relight a shot after the fact) at awareness, Studio-only – Capstone brief scoping with mentor
Week 4	Sound Design & Mixing (Fairlight)	– Why audio is half of the video: viewers forgive soft picture but never bad sound; how audio carries emotion, pace and perceived quality – The Fairlight page: tracks, buses (group channels you mix together), mixer and meters – Dialogue editing, cutdown and repair: splitting and organising dialogue tracks, room tone (the room's natural silence used to fill gaps), crossfades for invisible joins, then removing filler words and dead air and covering jump cuts (the visible skip) with B-roll so the speech still flows, then noise reduction, EQ (boosting or cutting frequencies to remove mud and add clarity), de-essing at

WEEK	FOCUS AREA	TOPICS
		awareness and compression (automatically evening out loud and quiet moments) so dialogue holds a steady level - Loudness for delivery: metering to platform loudness targets in Fairlight, true peak limits, and why you trust the meter over your ears - Voice-over recording: phone or USB mic, gain staging (record level that never distorts), simple room treatment, reading to picture - Music: royalty-free libraries (Epidemic Sound, Artlist, YouTube Audio Library), licensing basics and cutting on the beat - Ducking (automatically lowering music when someone speaks) so dialogue always wins - Sound design layering: whooshes, impacts and ambience beds (background sound that makes a scene feel real) that sell the cut - Voice Isolation, IntelliCut, the AI Audio Assistant (auto dialogue-levelling and first-pass mix) and the AI Dialogue Matcher (Studio-only AI audio) at awareness, with why the manual mixing chain still wins when the mix has to be right

Phase 3 • Motion Graphics, Titles, Delivery & Career Launch (Week 5, 10 Hours)

WEEK	FOCUS AREA	TOPICS
Week 5	Motion Graphics & Titles (After Effects), Delivery, Demo Reel & Career	- After Effects interface, compositions and layers, and how it round-trips with your Resolve edit (the industry-standard motion-graphics tool Nepal agencies ask for) - Keyframes and the graph editor: easing and velocity curves, and <i>why</i> eased motion reads professional while linear reads amateur (the 2026 release's one-click AI Object Matte, native 3D meshes and SVG shape layers shown at awareness) - Text animators and the Range Selector for kinetic captions and per-word animated title reveals - Animated lower thirds and a reusable bumper, saved as templates - Pre-composing, motion blur and blend modes for clean, organised motion graphics - A simple logo sting / animated title sequence for a brand, then the round-trip: render from After Effects and bring the graphics back onto the Resolve edit timeline - Client revision workflow: timecoded notes (Frame.io/Vimeo review), versioned exports (v01/v02/FINAL), written

WEEK	FOCUS AREA	TOPICS
		confirmation, out-of-scope handling - Final delivery package: ProRes master (high-quality archive), H.264 review copy, .srt caption sidecar (editable caption file), archived project handoff - Demo reel cut (30–60 sec), opening hook, music - YouTube SEO (searchable titles and descriptions) and showreel thumbnail design from a Resolve frame grab, analytics awareness - Premiere Pro at awareness (interface tour, when agencies use it) and mock editor interview, demo day - Career package (self-study templates, reviewed in the Day-5 clinic): portfolio site (YouTube, Vimeo, Behance), résumé and LinkedIn, client pricing (per-project/hourly/retainer, Nepal and remote/USD) and contract basics

Skills You Will Gain

CATEGORY	TECHNOLOGIES
Editing	DaVinci Resolve (Edit + Cut pages), CapCut
Colour	DaVinci Resolve Color page, nodes, scopes, LUTs, colour theory application
Sound	Fairlight (dialogue repair, EQ, compression, loudness), voice-over recording, music licensing
Motion Graphics & Titles	After Effects compositions, keyframes and graph-editor easing, text animators / Range Selector, kinetic captions, animated lower thirds, reusable bumper, logo sting, round-trip to the edit, title-safe areas
Export & Delivery	Deliver page, ProRes/H.264 masters, platform specs, caption sidecars, versioned delivery
Vertical Video	9:16 timelines, reframing, safe zones, caption placement
YouTube	Channel optimisation, thumbnails, analytics, SEO
Client Skills	Revision rounds, delivery specs, pricing (Nepal + remote), contract basics
File Management	Bin structure, proxy workflow, naming conventions

Topic Depth and Awareness

FOCUS AREA	LEARNING FOCUS
DaVinci Resolve cutting, pacing, retention (Edit + Cut pages)	Depth
Professional file management and proxy workflow	Depth
Colour theory for editors (temperature, mood, complementary)	Depth
Color page correction + grading (nodes, scopes, qualifiers)	Depth
Fairlight sound design + mixing (dialogue repair, loudness, ducking)	Depth
Voice-over recording and music licensing	Depth
Vertical video workflow (9:16, safe zones, captions)	Depth
YouTube channel optimisation (thumbnails, analytics, SEO)	Depth
CapCut short-form workflow	Depth
After Effects motion graphics, animated titles and kinetic captions (keyframes, graph-editor easing, text animators, lower thirds, bumper, logo sting, round-trip)	Depth
Title and caption fundamentals and title-safe areas	Depth
Export and delivery packages (ProRes, H.264, caption sidecars)	Depth
Client communication (revisions, delivery, pricing, contracts)	Depth
Premiere Pro, Final Cut Pro, Avid	Awareness
AI in post: auto-captions and AI rough cuts as everyday tools, plus Studio-only AI (Magic Mask 2, AI Relight, Voice Isolation, IntelliCut, AI Audio Assistant, AI subtitles, Smart Reframe) and After Effects AI Object Matte	Awareness

Project Pool

Each student picks **one** capstone with mentor in Week 3. Pool rotates per batch:

#	PROJECT	FOCUS
1	YouTube vlog edit	Long-form, retention, B-roll, YouTube-optimised thumbnail
2	Short-form reel pack (5 Reels/Shorts)	Fast pacing, 9:16 vertical workflow, captions, music
3	Corporate explainer video	Clean, brand-safe, animated titles, client delivery spec
4	Title sequence in After Effects	Typography, animated titles, motion graphics, sound design
5	Trainer-scoped creator edit	Whatever the brief requires

Career Paths & Trajectory

ROLE	TIMELINE	FOCUS
Junior Video Editor	0–2 yrs	Cut, colour, sound, ship
Video Editor	2–4 yrs	Own projects, client handling
Senior Editor / Post-Production Lead	4–7 yrs	Style, team, workflows
Creative Director / Content Head	7+ yrs	Brand and narrative leadership

FAQ

What does the Video Editing course cost and how do I pay?

NPR 18,700. Pay by cash at our Old Baneshwor campus, bank transfer, or Fonepay. Email info@saarathiacademy.com.np for the payment plan.

Do I need prior experience?

Prerequisites are listed above. The Saarathi Gate Assessment runs before Day 1 to map your starting point, diagnostic, not pass-or-fail. Below prerequisites? We suggest a short foundation track first.

How long is the course?

5 Weeks (1.25 months). A capstone project runs alongside the guided phases from Week 3, with a 1:1 mock interview in the final week.

What tools will I use?

DaVinci Resolve (Edit, Cut, Color, Fairlight and Deliver pages), After Effects for motion graphics and animated titles, and CapCut, with Premiere Pro at awareness for agency pipelines. That is a representative subset of the full toolkit, not the complete list. Every module ships a portfolio-ready edit, reel or graphic, no toy projects.

What roles does this prepare me for?

Roles are listed in the Career Paths section. We do not promise jobs. We build your portfolio, run mock interviews, polish your CV and LinkedIn, and refer you into our hiring network.

How does the batch and mentorship work?

Maximum 10 students per batch, every student gets direct mentor time and project review. Hybrid by default, in-person at Old Baneshwor with online recordings and office hours. Sunday Open Classroom is free for enrolled students: pair-program, get unstuck, or just focus.

Enrollment

- **Next Batch:** see the live course page
 - **Location:** Old Baneshwor Chowk, Kathmandu, Nepal
 - **Mode:** Online + Offline
 - **Contact:** 9744442469, 9761095364
 - Limited to 10 seats per batch
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Video Editing — full details, fees and next batch dates: saarathiacademy.com.np/video-editing-course-in-nepal

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