

Video Editing

Duration	Live classes	Schedule	Batch size
5 weeks	50 hours	Mon to Fri, 2 hrs/day	10 students max
Tools you will use			
 DaVinci Resolve  After Effects  Fairlight  CapCut  Premiere Pro			

10 students a batch. Exceptional mentors who guide you personally, and a **syllabus built from real job posts**, cuz we never skip the "hard parts" 😊

The class

10 per batch

Ten students. Never more.

A hard cap, not a target. Your mentor knows your name and your work.

The mentor

4–5 yrs in the job

Someone who does the job.

Working professionals, not full-time teachers. They read your work line by line.

The syllabus

1/3 is fundamentals

The hard parts, not just the basics.

Teaches everything the job needs and never skips the hard parts most courses skip, built from real job descriptions. Check the syllabus before you enroll.

Built into every course

- Gate assessment**
 A short test before Day 1 finds your strengths and pace, then sets your plan.
- Revision every 5th class**
 Every fifth class goes back over the week, so nothing piles up.
- Certificate by project**
 Your projects earn your certificate.
- A real, live project**
 Every course ends with a deployed project you can show employers.
- 1:1 mock interview**
 A real interview practice with your mentor in the final week.
- CV and LinkedIn help**
 We help you rewrite your CV and LinkedIn before you apply.

Video Editing

Why This Course

You train to become a junior video editor for brands, creators and agencies. In 2026, most paid editing work is short vertical video for phones, like Reels and TikTok.

- **You learn on DaVinci Resolve.** It is free and used by professionals. You edit, fix colour, mix sound and export in one app, with no subscription.
- **You learn After Effects in Week 5.** You make titles, moving captions and motion graphics (animated text and shapes). Agencies in Nepal ask for this in their job posts.
- **You also use CapCut and see Premiere Pro.** CapCut is for quick short videos. You see Premiere Pro so agency interviews do not surprise you.
- **AI tools save you time.** They make auto-captions, rough first cuts and remove background noise. The story, the pacing and the taste are still your job.
- **You finish with a real demo reel.** By Week 5 you have a 30 to 60 second reel of your best work, with short write-ups on each project.

One reel is a strong start for a portfolio, but it is not years of work. We do not promise a salary.

Who Is This Course For

- **Complete beginners** who want a career in video.
- **Content creators and YouTubers** who want to edit like professionals.
- **Freelancers** who want to add video editing to the services they sell.
- **Marketing and communication staff** who need to make videos for their own company.
- **Anyone with raw video clips** who cannot yet turn them into a story that keeps people watching.
- **Students** who want a creative career.

Course Snapshot

PARAMETER	DETAILS
Course Code	TR-09
Duration	5 Weeks (1.25 Months)
Schedule	Monday to Friday, 2 Hours/Day

PARAMETER	DETAILS
Total Hours	50 Hours
Batch Size	Maximum 10 Students
Course Fee	NPR 19,350
Level	Beginner → Junior Video Editor
Outcome	Junior Video Editor

Prerequisites

- You can use a computer for everyday tasks.
- You have a laptop with at least 8GB RAM. 16GB is better for DaVinci Resolve.
- A phone camera is enough to shoot practice clips.
- You need no editing experience. Week 1 starts from the very first step.
- You take the Saarathi Gate Assessment before Day 1. It only checks your starting level, so there is no pass or fail.
- You do not need to install anything first. We install the free DaVinci Resolve in the first class and start the Adobe free trial in Week 5.

Assessments at a glance

- **Gate Assessment before Day 1.** It has no pass or fail. It shows us your learning style and pace.
- **Your final demo reel is reviewed.** There is no written exam. Your mentor reviews your reel and project write-up 1:1 against a written marking guide. You then explain your work in a mock job interview and on demo day.
- **You must pass this review.** Passing it is required for the Saarathi Certificate of Completion.
- **You do one trial edit for a real business.** You get footage from a small Kathmandu business in Week 3, and it is due at the end of Week 4. AI tools are allowed, but you must explain your own cuts to your mentor live.
- **Recommendation letters are not automatic.** Mentors give them only to learners who pass the review, and they are never guaranteed.

Your Learning Week

DAY	ACTIVITY
Mon–Fri	2-hour live class with your mentor, where you practise on real projects
Mon–Fri	2 hours of study at home for projects and practice
Sunday	Open classroom if you want to work on your edits, or rest
Day 5 (every week)	The last hour of class is for revision, feedback on your edits and clearing doubts

You improve most by editing at home between classes, making mistakes and fixing them.

Week-by-Week Curriculum

Phase 1 · Editing Foundations in DaVinci Resolve (Weeks 1–2, 20 Hours)

WEEK	FOCUS AREA	TOPICS
Week 1	Storytelling, File Management & DaVinci Resolve Foundations	- Organising footage like a professional: file management, bin structure and folder hierarchy (tidy project folders), naming conventions (project/date/version format) - How video works: resolution (how sharp the picture is), frame rates (24/30/60 fps, pictures per second), codecs vs containers (compression method vs wrapper file), bitrate (data each second uses) - The editor's workflow, end to end: footage lands in your hands, then basic cuts, refining cuts, VFX and animations, sound design, colour grading and export; you get used to this order in Week 1 and spend the rest of the course speeding it up DaVinci Resolve project setup: projects and databases (where Resolve stores your work), Media page import and bins, plus the proxy workflow: optimized media and proxies (lightweight copies of heavy footage) so editing stays smooth on a modest laptop - Storytelling structure and shot selection: hook, build and payoff with story beat maps (shot-by-shot outline), and letting sound lead or trail a scene change with the J-cut and L-cut, plus pacing and motivated cuts (every cut has a reason you can name) - Resolve Edit page workspace, timeline navigation and JKL

WEEK	FOCUS AREA	TOPICS
		keyboard shortcuts, plus frame-precise clip placement with three-point editing, and trim tools (ripple, roll, slip, slide) for cut timing - Transitions and markers, then your first edit exported from the Deliver page as H.264 (standard web format)
Week 2	Retention Editing, Short-Form & Vertical Delivery	- Keeping big edits tidy with compound clips (a section folded into one clip) and multicam basics (synced camera angles, cut by audio waveform), plus the Cut page for fast assembly: source tape review (all footage as one strip) for quick social turnarounds - Short-form pacing: retention beats (planned moments that keep people watching) and hook architecture (3/10/30s: win the click, then the watch, then the finish), drilled with three alternative hooks cut from the same footage - Title and caption fundamentals: type hierarchy, kerning and safe areas for readable on-screen text (full animated titling and motion graphics are built in After Effects in Week 5) - Vertical video workflow: 9:16 timelines, reframing from 16:9 source (widescreen to portrait), safe zones (areas platform buttons never block); Smart Reframe at awareness (Studio-only auto-reframe) - Speed ramping with retime curves (changing clip speed to land on the beat), optical flow smoothing, and 60fps source for clean slow motion - CapCut short-form workflow cut by hand (trim, captions, speed, text and export; complements Resolve, legally contested in some markets) plus captions end to end: CapCut auto-captions hands-on, Resolve AI subtitles at awareness (Studio-only), burnt-in vs closed captions (baked into the picture vs a separate switchable track) for accessibility, matching Reels/TikTok/Shorts specs, codec/bitrate per platform - Premiere Pro, Final Cut Pro and Avid at awareness: where the agency, Mac-native and broadcast alternatives fit

Phase 2 · Finishing: Colour & Sound (Weeks 3–4, 20 Hours)

WEEK	FOCUS AREA	TOPICS
Week 3	Colour Correction &	- Colour theory for grading: colour temperature (warm orange vs cool blue), complementary colours (teal and orange pairs) and

WEEK	FOCUS AREA	TOPICS
	Grading (DaVinci Resolve Color Page)	split-toning (warm highlights, cool shadows), mood and tone, colour's effect on emotion - The Color page node tree: serial vs parallel nodes (correction steps you stack and reorder), and the standard grading tree you build for every project (balance, then shot match, then creative look) - Working with log footage (the flat, washed-out camera format that keeps more detail): converting log to Rec.709 with a colour space transform or input LUT before any grading, and reading scopes (meters showing brightness and colour as numbers): waveform, vectorscope, parade, histogram - Correction pass: exposure and white-balance fixes with lift/gamma/gain wheels and curves, on the Rec.709 standard - Skin-tone matching across shots with the vectorscope skin-tone line, qualifiers (select by colour range) and power windows (shape masks), plus shot matching with gallery stills (saved reference grades) for grading a whole scene consistently - AI tools at awareness, Studio-only: IntelliTrack (windows that follow a moving subject automatically), Magic Mask 2 (AI subject isolation) and AI Relight (relight a shot after the fact), every AI mask and relight pass checked frame by frame against the original for artefacts before it ships - ONE house style graded to brief (cinematic, corporate or creator); the other two styles plus custom LUT authoring (one-click colour looks) at awareness - Capstone brief scoping with mentor, plus a beat map (hook, build, payoff) sketched for the reel
Week 4	Sound Design & Mixing (Fairlight)	- Why audio is half of the video: viewers forgive soft picture but never bad sound; how audio carries emotion, pace and perceived quality - The Fairlight page: tracks, buses (group channels you mix together), mixer and meters - Dialogue editing, cutdown and repair: splitting and organising dialogue tracks, room tone (the room's natural silence used to fill gaps), crossfades for invisible joins, then removing filler words and dead air and covering jump cuts (the visible skip) with B-roll so the speech still flows, then noise reduction, EQ (boosting or cutting frequencies to remove mud and add clarity), de-essing at awareness and compression (automatically evening out loud and quiet moments) so dialogue holds a steady level - Loudness for delivery: metering to platform loudness targets in

WEEK	FOCUS AREA	TOPICS
		Fairlight, true peak limits, and why you trust the meter over your ears - Voice-over recording: phone or USB mic, gain staging (record level that never distorts), simple room treatment, reading to picture - Music: royalty-free libraries (Epidemic Sound, Artlist, YouTube Audio Library), licensing basics and cutting on the beat, with ducking (automatically lowering music when someone speaks) so dialogue always wins - Sound design layering: whooshes, impacts and ambience beds (background sound that makes a scene feel real) that sell the cut - Voice Isolation, IntelliCut, the AI Audio Assistant (auto dialogue-levelling and first-pass mix) and the AI Dialogue Matcher (Studio-only AI audio) at awareness, with why the manual mixing chain still wins when the mix has to be right

Phase 3 · Motion Graphics, Titles, Delivery & Career Launch (Week 5, 10 Hours)

WEEK	FOCUS AREA	TOPICS
Week 5	Motion Graphics & Titles (After Effects), Delivery, Demo Reel & Career	- After Effects interface, compositions and layers, and how it round-trips with your Resolve edit (the industry-standard motion-graphics tool Nepal agencies ask for) - Keyframes and the graph editor: easing and velocity curves, and <i>why</i> eased motion reads professional while linear reads amateur, with extra practice time here since this is what separates amateur motion from professional work (the latest release's one-click AI Object Matte, native 3D meshes and SVG shape layers shown at awareness) - Text animators and the Range Selector for kinetic captions and per-word animated title reveals, plus animated lower thirds and a reusable bumper, saved as templates - Pre-composing, motion blur and blend modes for clean, organised motion graphics, then a simple logo sting / animated title sequence for a brand, and the round-trip: render from After Effects and bring the graphics back onto the Resolve edit timeline - Client revision workflow: timecoded notes (Frame.io/Vimeo review), versioned exports (v01/v02/FINAL), written confirmation, out-of-scope handling, then the final delivery package: ProRes master, H.264 review copy, .srt caption sidecar, archived project handoff, plus short-form ad and UGC-style edits for brands cut to Reels/TikTok/Shorts safe zones

WEEK	FOCUS AREA	TOPICS
		- Demo reel cut (30–60 sec) with hook and music, honestly mixing AI-generated b-roll with real footage and disclosing which is which, directing AI video tools with a shot prompt and fixing artefacts by hand, plus YouTube SEO (searchable titles and descriptions) and a showreel thumbnail designed from a Resolve frame grab, results and retention read in analytics, not just how the cut looks - Premiere Pro at awareness (interface tour, when agencies use it), then where paid editing work in Nepal actually comes from: a tight demo reel as the pitch that matters most, pricing a small job by project rather than by hour when starting out, and real channels like Facebook/Instagram business groups, wedding and event referrals, Upwork/Fiverr and agency overflow work - Career package (self-study templates, reviewed in the Day-5 clinic): portfolio site (YouTube, Vimeo, Behance), résumé and LinkedIn, client pricing (per-project/hourly/retainer, Nepal and remote/USD) and contract basics, then a timed live edit with AI allowed and your screen shared, explaining every cut out loud, a portfolio walkthrough, a graded mock editor interview and demo day

Skills You Will Gain

CATEGORY	TECHNOLOGIES
Editing	DaVinci Resolve (Edit + Cut pages), CapCut
Colour	DaVinci Resolve Color page, nodes, scopes, LUTs, colour theory application
Sound	Fairlight (dialogue repair, EQ, compression, loudness), voice-over recording, music licensing
Motion Graphics & Titles	After Effects compositions, keyframes and graph-editor easing, text animators / Range Selector, kinetic captions, animated lower thirds, reusable bumper, logo sting, round-trip to the edit, title-safe areas
Export & Delivery	Deliver page, ProRes/H.264 masters, platform specs, caption sidecars, versioned delivery
Vertical Video	9:16 timelines, reframing, safe zones, caption placement

CATEGORY	TECHNOLOGIES
YouTube	Channel optimisation, thumbnails, analytics, SEO
Client Skills	Revision rounds, delivery specs, pricing (Nepal + remote), contract basics
File Management	Bin structure, proxy workflow, naming conventions

Topic Depth and Awareness

FOCUS AREA	LEARNING FOCUS
DaVinci Resolve cutting, pacing, retention (Edit + Cut pages)	Depth
Professional file management and proxy workflow	Depth
Colour theory for editors (temperature, mood, complementary)	Depth
Color page correction + grading (nodes, scopes, qualifiers)	Depth
Fairlight sound design + mixing (dialogue repair, loudness, ducking)	Depth
Voice-over recording and music licensing	Depth
Vertical video workflow (9:16, safe zones, captions)	Depth
YouTube channel optimisation (thumbnails, analytics, SEO)	Depth
CapCut short-form workflow	Depth
After Effects motion graphics, animated titles and kinetic captions (keyframes, graph-editor easing, text animators, lower thirds, bumper, logo sting, round-trip)	Depth
Title and caption fundamentals and title-safe areas	Depth
Export and delivery packages (ProRes, H.264, caption sidecars)	Depth
Client communication (revisions, delivery, pricing, contracts)	Depth
Premiere Pro, Final Cut Pro, Avid	Awareness

FOCUS AREA	LEARNING FOCUS
AI in post: auto-captions and AI rough cuts as everyday tools, plus Studio-only AI (Magic Mask 2, AI Relight, Voice Isolation, IntelliCut, AI Audio Assistant, AI subtitles, Smart Reframe) and After Effects AI Object Matte	Awareness

Project Pool

In Week 3, you pick **one** final project (capstone) with your mentor. The list changes from batch to batch:

#	PROJECT	FOCUS
1	YouTube vlog edit	Long-form, retention, B-roll, YouTube-optimised thumbnail
2	Short-form reel pack (5 Reels/Shorts)	Fast pacing, 9:16 vertical workflow, captions, music
3	Corporate explainer video	Clean, brand-safe, animated titles, client delivery spec
4	Title sequence in After Effects	Typography, animated titles, motion graphics, sound design
5	A creator edit planned with your trainer	Whatever the brief asks for

Career Paths & Trajectory

ROLE	TIMELINE	FOCUS
Junior Video Editor	0–2 yrs	Cut, colour and mix videos, and deliver them on time
Video Editor	2–4 yrs	Own projects, client handling
Senior Editor / Post-Production Lead	4–7 yrs	Style, team, workflows

ROLE	TIMELINE	FOCUS
Creative Director / Content Head	7+ yrs	Brand and narrative leadership
Short-Form / Ad Editor	Alongside or instead of employment	Cut Reels/TikTok/Shorts ads and UGC-style content for brands, priced per delivery
Freelance Video Editor	Alongside or instead of employment	Take on client and creator edits directly, priced by project at Nepal and remote/USD rates

FAQ

What does the Video Editing course cost and how do I pay?

NPR 19,350. Pay by cash at our Old Baneshwor campus, bank transfer, or Fonepay. Email info@saarathiacademy.com.np for the payment plan.

Do I need prior experience?

No, you need no editing experience. The Gate Assessment before Day 1 shows your starting level, and there is no pass or fail. If you need more computer basics first, we suggest a short foundation course.

How long is the course?

5 weeks (1.25 months). You start your final project in Week 3 and work on it alongside classes. In the final week you do a 1:1 mock job interview.

What tools will I use?

You use **DaVinci Resolve, After Effects and CapCut**. In Resolve you use the pages for editing, colour, sound and export. You also get a short look at Premiere Pro, because many agencies use it. Each part of the course ends with an edit, reel or graphic you can show in your portfolio.

What roles does this prepare me for?

See Career Paths above. We do not promise jobs. We help you build your portfolio, practise interviews, and improve your CV and LinkedIn. We also refer you to companies in our hiring network.

How does the batch and mentorship work?

Each batch has at most 10 students, so you get direct time with your mentor and feedback on your projects. Classes are in person at Old Baneshwor. Recordings and extra help hours are online. The Sunday Open Classroom is free for enrolled students.

Enrollment

- **Next Batch:** see the live course page
 - **Location:** Old Baneshwor Chowk, Kathmandu, Nepal
 - **Mode:** Online + Offline
 - **Contact:** 9744442469, 9761095364
 - Limited to 10 seats per batch
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Video Editing — full details, fees and next batch dates: saarathiacademy.com.np/video-editing-course-in-nepal

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